On the Parallelization of the Geometric Multidimensional Scaling



Gintautas Dzemyda, Viktor Medvedev, Martynas Sabaliauskas Vilnius University, Institute of Data Science and Digital Technologies



Introduction

The procedure for mapping data from a high-dimensional space to a lowerdimensional space is **multidimensional scaling (MDS)**. Although MDS demonstrates great versatility, it is computationally expensive, especially when the data set is not fixed and its size is constantly growing. Traditional MDS approaches are limited when analysing very large datasets, as they require long computation times and large amounts of memory.

A way to minimize MDS stress has been developed using the ideas of **Geometric MDS** [1–4], where all points in a low-dimensional space change their coordinates simultaneously and independently during a single iteration of stress minimization.

We examine how the computational time expenses for data dimensionality reduction and multidimensional data visualization varies depending on the number of used CPU threads.



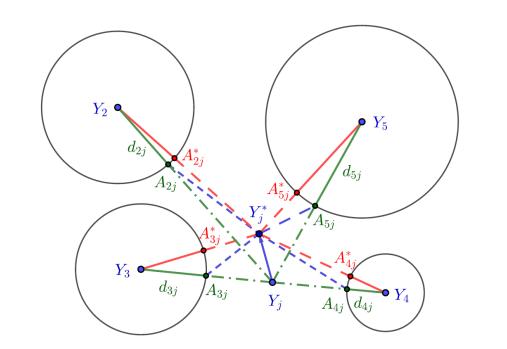


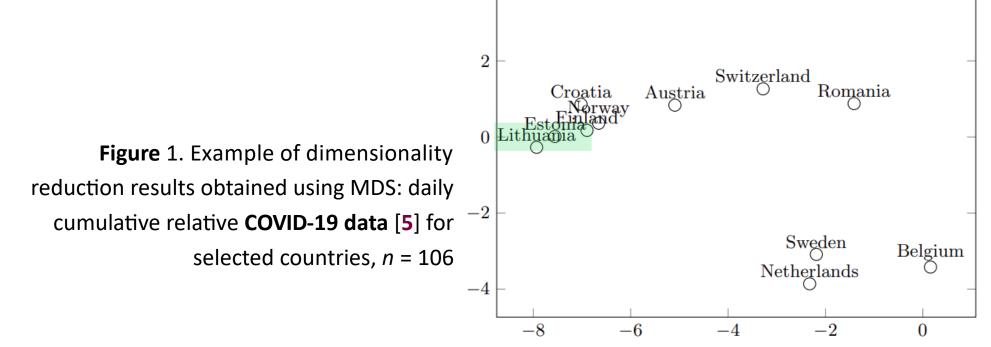
Figure 2. An example of a single iteration of the Geometric MDS method.

The California Housing dataset: 20,640 observations on 9 variables (8 numeric, predictive attributes, the target). For preliminarily experiments, only part of the data was used, i.e. data sizes of 500, 1000, 1500, 2000, 2500 and 3000 observations were analysed during the experiments.

Results

Table 1: The average dependency of the computation time of new coordinates (not including the complete visualisation process) on the size of the data, when using different numbers of CPU threads for parallel processing, n= 8.

number of CPU threads (parallel processing)									
data size, m	1	2	4	6	8	10			



 $X = \{X_i = (x_{i1}, ..., x_{in}), i = 1, ..., m\}, X_i \in \mathbb{R}^n, n \ge 3$ — multidimensional data set. **Dimensionality reduction means** finding the set of coordinates of points $Y_i = (y_{i1}, ..., y_{id}), i = 1, ..., m$, in a lower-dimensional space (d < n), where the particular point X_i is represented by $Y_i \in \mathbb{R}^d, d \le 3$.

Parallel Implementation of Geometric MDS

Algorithm 1: Algorithm for simultaneous calculation (parallel processing) of new points Y_i^* in the lower dimensional space

Data: n is the dimensionality of data, m is the number of data points; $D = (d_{ij})$ is a symmetric $m \ge m$ matrix of proximities between *n*-dimensional data points; $Y = Y_1, \ldots, Y_m$ is $m \ge d$ matrix of the projected points; j^0 is an index of the point among Y_1, \ldots, Y_m , which coordinates will be optimized; acc is the accuracy of the global stress. **Result:** Y^* is $m \times d$ matrix of the projected points; S_1 - global stress $Y^* \leftarrow$ starting values of $m \times d$ matrix; $S_1 \leftarrow S(Y_1^*, \ldots, Y_m^*);$ while TRUE do for each $i \in \{1, \ldots, m\}$ in parallel do for each $i \in \{1, \ldots, m\} \setminus \{j^0\}$ do $w \leftarrow d_{ij^0} / \sqrt{\sum_{k=1}^d (y_{ik} - y_{j^0k})^2};$ for $k \leftarrow 1$ to d do $A_{ik} \leftarrow y_{jk} + (y_{j0k} - y_{ik})w;$ end Working Parallel

100	0.0326	0.7382	0.8328	1.0078	1.0878	1.2058
500	0.9560	1.1408	1.1723	1.1864	1.4236	1.4195
1000	3.6718	2.6891	2.0750	2.0400	2.0721	2.2574
1500	8.6668	5.4726	4.1810	3.6891	3.5598	3.8951
2000	16.0643	9.4951	6.5537	5.9791	5.6784	6.0171
2500	25.0601	15.7463	10.4054	9.7634	9.1108	9.9568
3000	37.3540	24.3042	15.9319	14.5363	13.7851	14.3094

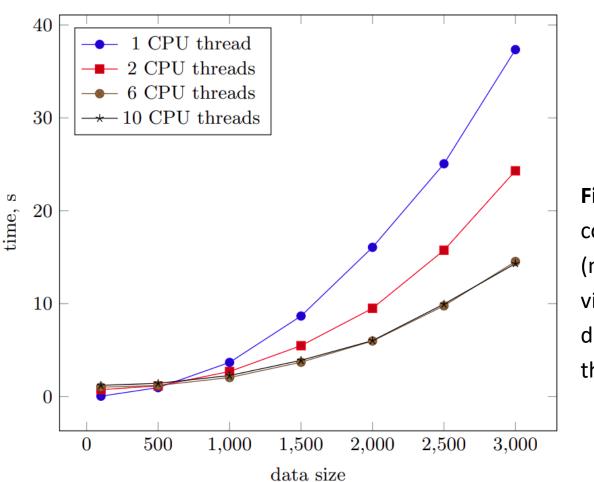


Figure 3. Average dependence of the computation time of new coordinates (not taking into account the complete visualisation process) on the size of the data, using different numbers of CPU threads for parallel processing, n = 8

Conclusions

A way to minimize MDS stress has been developed using the ideas of Geometric MDS, where all points in a low-dimensional space change their coordinates simultaneously and independently during a single iteration of stress minimization.

Geometric MDS allows to implement parallel computing using multithreaded multicore processors, as a result of which the coordinate calculation time in low-dimensional space can be reduced on average by 2.5 times. This allows to conclude that the proposed algorithm can be used to reduce the dimensionality of large-scale data more efficient and faster than the classical MDS method.

```
end
           for k \leftarrow 1 to d do
                y_{j^0k}^* \leftarrow \frac{1}{m-1} \sum_{j=1, j \neq j^0}^m A_{jk};
           end
           Y_j^0 \leftarrow Y_{j^0}^*
           /* Y_{i0}^* are final coordinates of the optimized point */
     end
     for i \leftarrow 1 to m do
           d_{ij} \leftarrow 0;
           for j \leftarrow i + 1 to m do
                d_{ii}^* \leftarrow \sqrt{\sum_{k=1}^d \left( y_{ik}^* - y_{jk}^* \right)};
                d_{ji}^* \leftarrow d_{ij}^*;
           end
     end
     S_0 \leftarrow S_1; S_1 \leftarrow S(Y_1^*, \ldots, Y_m^*);
     if S_0 - S_1 < acc then
       | break
     else
end
```

The value of the global stress function $S(\cdot)$ will decrease when all the points Y_1, \ldots, Y_m change their coordinates to Y_1^*, \ldots, Y_m^* once at the same time (all Y_1^*, \ldots, Y_m^* are computed using Y_1, \ldots, Y_m , exclusively):

 $S(Y_1,\ldots,Y_m) > S(Y_1^*,\ldots,Y_m^*).$

References

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